



1.Let's Play



Learning Outcomes

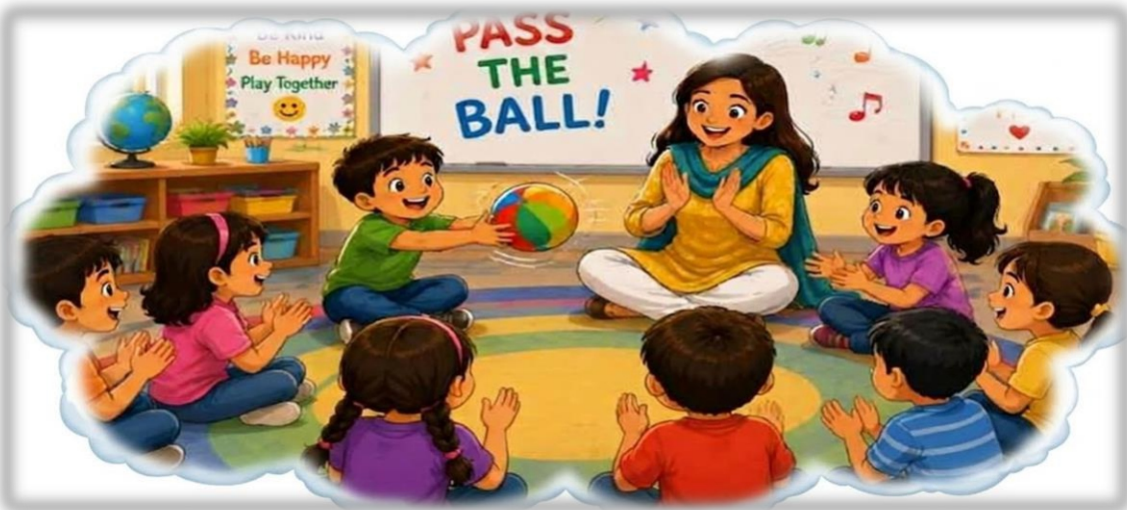
- Read the poem with proper rhyme and rhythm
- Understand the text and answer simple questions
- Pronounce words with /ei/ sound
- Practice self-awareness and time management
- Hold meaningful conversations in different contexts



Warm-up

Pass the Ball and Answer

- Let the children sit in a circle and pass the ball. When the teacher says “stop”, the child holding the ball will answer one question related to games. Ask different questions to different students, such as:
- What games do you like to play?
- Which is your favourite game?
- Do you like indoor games or outdoor games?





Let's Read and Listen

Ayaan kicks — **goal!** goal! goal!

Sara **skips** — **roll** and roll!

Rohan's kite says, "Fly, fly, fly!"

Meher's feet say, "Run, don't **shy!**"

Cricket bat says, "Tap, tap, tap!"

Kho-Kho player says,

"Clap, clap, clap!"

Kabaddi **raider** says,

"Tag, you're caught!"

Hopscotch squares say,

"Jump on the spot!"

Swing says, "Up you go!"

Slide says, "Down you flow!"

Friends all shout,

"What a beautiful day!

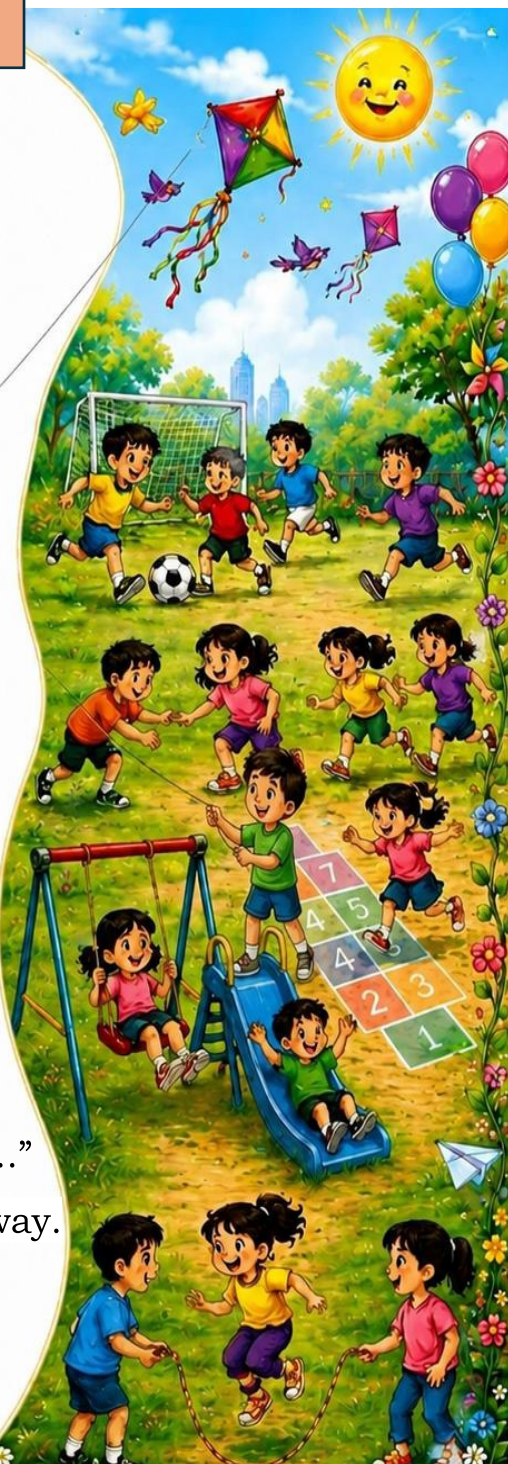
Come this way and let's play"

Glowing screen says, "Sit and stay..."

Too much screen time steals fun away.

So we shout a big Hooray!

Run, jump, laugh – "Let's play!"



Teacher's Note



- Read the poem with proper actions and expressions.
- Encourage students to join in and perform actions such as fly, run, tap, clap and jump.
- Explain games such as kabadi and hopscotch.

New Words

goal: a point scored in a football

roll: to move along by turning over

skip: to jump lightly

shy: feeling nervous

raider: a kabadi player



Reading Comprehension

Understanding and Application

1. Who kicks the football?

- A. Sara
- B. Ayaan
- C. Meher
- D. Rohan

2. What makes the tap, tap, tap sound?

- A. Cricket bat
- B. Swing
- C. Slide
- D. Flying kite

3. The players of which game shout “Clap, clap, clap”?

- A. Kabaddi
- B. Cricket
- C. Kho-Kho
- D. Hopscotch

4. What does Rohan’s kite say?

- A. Run and play
- B. Fly, fly, fly
- C. Jump on the spot
- D. Tap, tap, tap

5. Which of the following is an outdoor game?

- A. Cricket
- B. Hockey
- C. Carrom
- D. Both A and B

6. What would you do if you lose a game?

- A. Cry and go home
- B. Try again and play better
- C. Shout at your friends
- D. Say the game was unfair

7. Your friend says, "Let's play outside!" You have been watching cartoon for some time. What should you do?

- A. Keep watching the cartoon
- B. Watch TV for more time
- C. Turn off the TV and go outside to play
- D. Ask your friend to watch the cartoon with you



8. It is raining. You cannot play outside. What should you do?

- A. Use the phone
- B. Play ludo or carom or read a book
- C. Sleep all day
- D. Watch TV



9. Why is it good to play with friends?

- A. We learn to share and help.
- B. We argue all the time and never have fun.
- C. We stop learning.
- D. We stay alone all the time.



Picture Talk

Observation



Answer the following questions .

1. How many children are playing in the picture?
2. What is Rohan doing?
3. Who is skipping?
4. Name all the games shown in the picture.
5. What is flying high in the sky?
6. What is hanging from the tree?
7. What is shining bright in the sky?
8. Name all the objects shown in the picture.



Teacher's Note

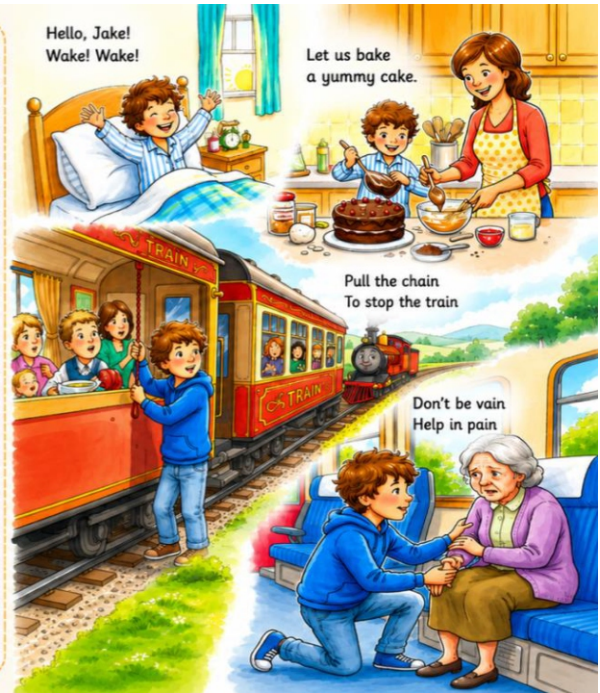
- Give children enough time to observe the picture. Encourage them to speak and answer the questions even if they speak in their home language.
- The teacher may play some audio clips and also engage children with visual impairment in the activity.



Phonics Fun

/ei/ sound

Hello, Jake!
Wake! Wake!
Let us bake
A yummy cake.
Pull the chain
To stop the train.
Don't be vain,
Let's ease the pain.



Let's Practise

cage	bake	rain
page	cake	gain
rage	lake	main
sage	make	pain
wage	take	vain
stage	brake	plain



Teacher's Note

- Let the students subconsciously assimilate the /ei/ sound through drill.



Let's Speak

Oral Communication

Q1. What is your favourite game and what makes it special to you?

Q2. Do you enjoy playing indoors or outdoors?

Q3. How do you feel when you play with your friends?

Let's Speak

Speak with Confidence!

I can speak clearly.

I can share my ideas.

I can listen to others.



Let's Think and Write

HOTS

Let's Write

I can write neatly and clearly.

Practice makes me better.

ENGLISH

STORIES

FUN & LEARN

Q1. How many outdoor games are mentioned in the poem? Name them.

Q2. Make two rules for using mobile phones.

Q3. How do you feel when you win or lose a game? What should we learn from both?

Teacher's Note



- HOTS are higher order thinking skills which aim to promote critical thinking of the students. This is a guided writing practice which supports learners in expressing and writing ideas with clarity.
- Provide them prompts, word bank, keywords, print hints and audio visual clips. This should apply throughout the textbook.
- Help children answer in complete sentences and explain the reasons.
- Appreciate different viewpoints and encourage respectful listening.



Read the captions and answer the questions.



- Q1. How is Meera spending too much of her time? How is it affecting her body and her friendships?
- Q2. If Meera keeps doing this, what other problems might she face — at school, at home, or with her health?
- Q3. Imagine Meera is your friend. What would you tell her to help her feel better and have more fun?



Teacher's Note

- Encourage all students to think about the importance of balancing screen time, play, study and rest.
- Provide scaffolding whenever required.

**Let's Do****Time Management**

Plan a happy and healthy day. Fill in what should you do at the given time.

Time	Schedule	Activity
7:00 AM	Morning	
08:30 AM	Bus / Travel Time	
9:00 AM	School time	
12:30 PM	Lunch break	
2:00-3:00 PM	Bus / Travel Time	
04:00 PM	After school	
05:00 PM	Outdoor play	
06:00 PM	Study time	
08:00 PM	Family time	
09:00 PM	Bedtime	

**Teacher's Note**

- Guide students to discuss healthy habits and help them create a routine that supports their physical, social and emotional well-being.
- Explain the concept of AM and PM.